### **Eternal Domination in Grids**

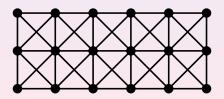
Fionn Mc Inerney, Nicolas Nisse, Stéphane Pérennes

Université Côte d'Azur, Inria, CNRS, I3S, France

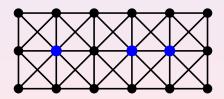
JGA 2018

Grenoble, France, November 15, 2018

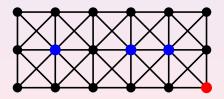
- k guards vs. 1 attacker
- Each turn : attacker attacks any vertex and guards may move to neighbours.
- Guards must move to occupy a dominating set containing last attacked vertex.
  If they can do so eternally, they win. Otherwise, they lose.
- $\gamma_{all}^{\infty}(G)$ : min. # guards needed to guarantee they win in G.



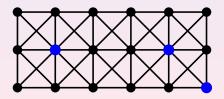
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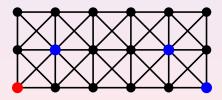
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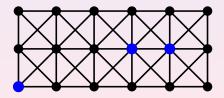
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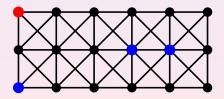
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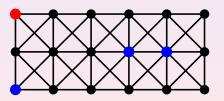


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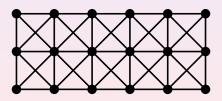
### Overview

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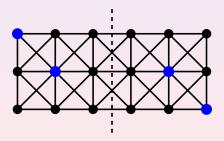


# Attacker wins!

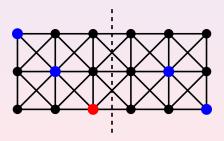
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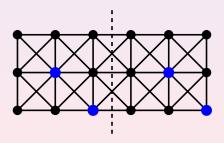
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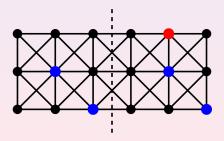
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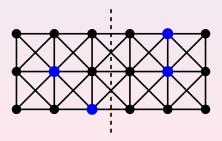
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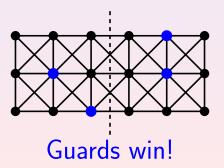
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### State of the art

- Deciding whether  $\gamma_{all}^{\infty}(G) \leq k$  is NP-hard [Bard et al, 2017].
- For all G,  $\gamma(G) \leq \gamma_{all}^{\infty}(G) \leq \alpha(G)$  [Goddard et al, 2005].
- Paths and cycles are easy  $(\gamma_{all}^{\infty}(P_n) = \lceil \frac{n}{2} \rceil, \ \gamma_{all}^{\infty}(C_n) = \lceil \frac{n}{3} \rceil)$  [Goddard et al, 2005].
- Linear-time algorithm for trees [Klostermeyer, MacGillivray, 2009].
- $\gamma_{all}^{\infty}(G) = \alpha(G)$  for all proper interval graphs G [Braga et al, 2015].
- Recently studied in digraphs [Bagan et al, 2018].

### Cartesian Grids

- $\gamma_{all}^{\infty}(P_2 \square P_n) = \lceil \frac{2n}{3} \rceil$  [Goldwasser et al, 2013].
- $\lceil \frac{4n}{5} \rceil + 1 \le \gamma_{all}^{\infty} (P_3 \square P_n) \le \lceil \frac{4n}{5} \rceil + 5$  [Messinger, 2017].
- $\gamma_{all}^{\infty}(P_4\square P_n)$  is known [Beaton et al, 2014] and bounds for  $\gamma_{all}^{\infty}(P_5\square P_n)$  exist [van Bommel et al, 2016].

### Theorem [Lamprou et al, 2017]

$$\gamma_{all}^{\infty}(P_n \square P_m) = \gamma(P_n \square P_m) + O(n+m).$$

# Eternal Domination in Strong Grids [M., Nisse, Pérennes, 2018]

Note that 
$$\gamma(P_n \boxtimes P_m) = \lceil \frac{mn}{9} \rceil$$
 and  $\alpha(G) = \lceil \frac{m}{2} \rceil \lceil \frac{n}{2} \rceil$  and so 
$$\lceil \frac{mn}{9} \rceil \leq \gamma_{all}^{\infty}(P_n \boxtimes P_m) \leq \lceil \frac{m}{2} \rceil \lceil \frac{n}{2} \rceil.$$

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### Theorem [M., Nisse, Pérennes, 2018]

For all  $m \geq n$ ,

$$\lfloor \frac{mn}{9} \rfloor + \Omega(n+m) = \gamma_{all}^{\infty}(P_n \boxtimes P_m) = \lceil \frac{mn}{9} \rceil + O(m\sqrt{n})$$

# Eternal Domination in Strong Grids [M., Nisse, Pérennes, 2018]

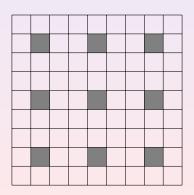
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### Theorem [M., Nisse, Pérennes, 2018]

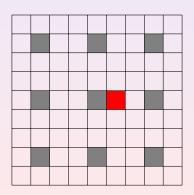
For all  $m \ge n$  such that  $n \mod 3 = m \mod 3 = 0$ ,

$$\gamma(P_n \boxtimes P_m) + \Omega(n+m) = \gamma_{all}^{\infty}(P_n \boxtimes P_m) = \gamma(P_n \boxtimes P_m) + O(m\sqrt{n})$$

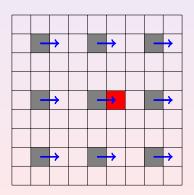
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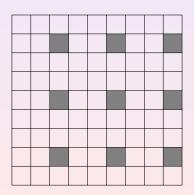
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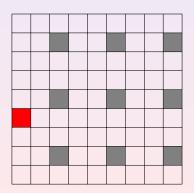
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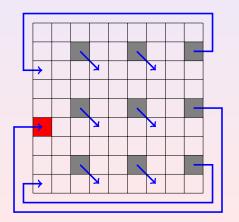
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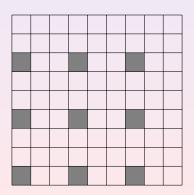
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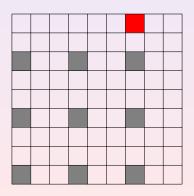
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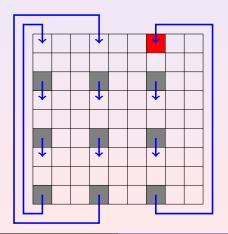
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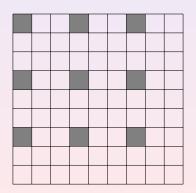
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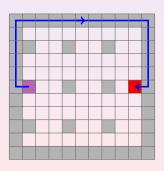


Easy in the torus because we can wrap around  $\rightarrow$  impossible in the grid!

# Back to the Grid: Key Lemma

### Teleportation

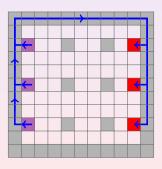
If there are  $\alpha$  guards on each border vertex, then  $\beta \leq \alpha$  guards may teleport using the borders of the grid.



# Back to the Grid : Key Lemma

### Teleportation

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# Upper Bound Idea of Proof $(\gamma_{all}^{\infty}(P_n \boxtimes P_m) = \lceil \frac{mn}{9} \rceil + O(m\sqrt{n}))$

### Configuration

Multi-set  $C = \{v_i \mid 1 \le i \le k\}$  giving the positions of the k guards.

### Configurations of the winning strategy : SetWinConf

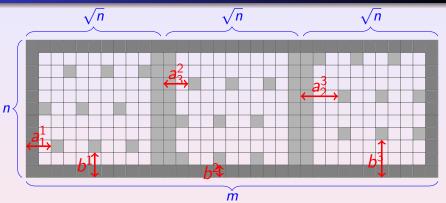
Set of configurations that dominate the grid.

Attacks split into 3 types: Horizontal, Vertical, and Diagonal.

We show that, for any attack, the guards can move from a configuration  $C \in SetWinConf$  to a configuration  $C' \in SetWinConf$ .

C and C' are said to be compatible in this case.

# Configuration $C \in SetWinConf$



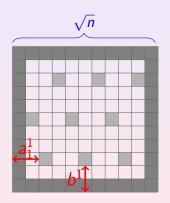
1 guard on vertices in light gray.

 $O(\sqrt{n})$  guards on vertices in dark gray.

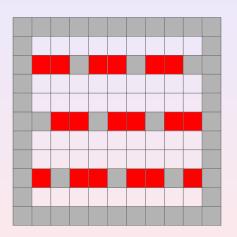
$$\gamma(P_n \boxtimes P_m) + O(m\sqrt{n})$$
 guards total.

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# Block of Configuration $C \in SetWinConf$

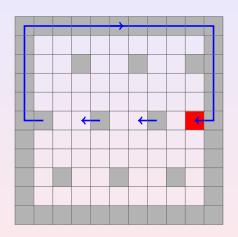


#### Horizontal Attacks



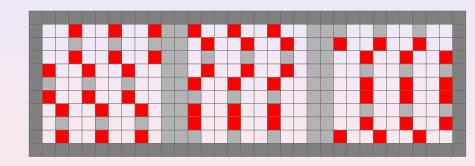
Horizontal attacks may only occur at vertices in red.

#### Horizontal Attacks - attack at red vertex



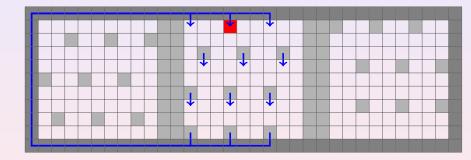
Only guards in same row and block move (except for borders maybe).

#### Vertical Attacks



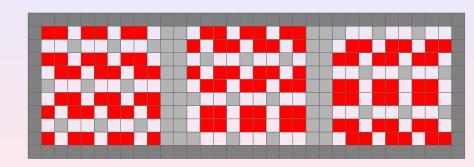
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#### Vertical Attacks - attack at red vertex



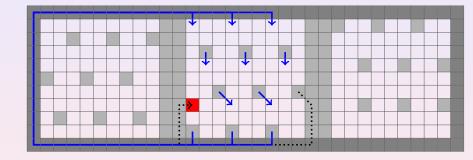
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#### Diagonal attacks



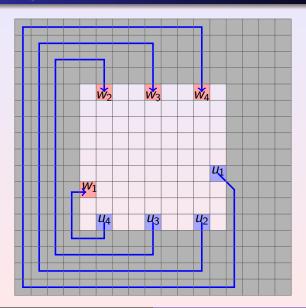
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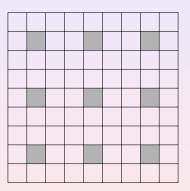
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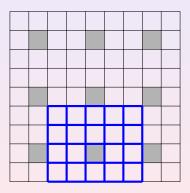


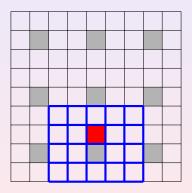
Guards in closest row (and block) move like in Horizontal and Vertical case at once and the rest in the same block move like in Vertical case.

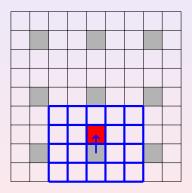
### At most 1 guard at each vertex

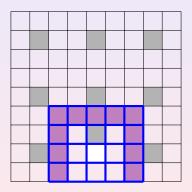




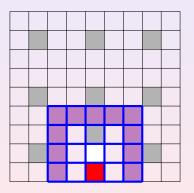








At least 2 guards needed in each  $4 \times 5$  subgrid on the border.



Counting argument leads to result.

#### Further Work

- Tighten bounds for strong grids.
- For all Cayley graphs G obtainable from abelian groups,  $\gamma_{all}^{\infty}(G) = \gamma(G)$  [Goddard et al, 2005].
  - Generalize our technique to prove  $\gamma_{all}^{\infty}(H) = \gamma(H) + o(\gamma(H))$  for truncated Cayley graphs H obtained from abelian groups.
- All-guards move model is NP-hard but it's not known if it's in NP.
  - Is it PSPACE-complete? EXPTIME-complete?

# Thanks!