

# Efficient algorithms on graphs of bounded treewidth

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# Outline of the talk

- 1 Introduction
  - Parameterized complexity
  - Treewidth
- 2 FPT algorithms parameterized by treewidth
- 3 The  $\mathcal{F}$ -DELETION problem
- 4 Conclusions

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## Some history of complexity: NP-completeness

- Cook-Levin Theorem (1971): the SAT problem is NP-complete.
- Karp (1972): list of 21 *important* NP-complete problems.
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## Some history of complexity: NP-completeness

- Cook-Levin Theorem (1971): the SAT problem is NP-complete.
- Karp (1972): list of 21 *important* NP-complete problems.
- Nowadays, literally thousands of problems are known to be NP-hard: unless  $P = NP$ , they cannot be solved in polynomial time.
- But what does it mean for a problem to be NP-hard?

No algorithm solves all instances optimally in polynomial time.

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- **VLSI design**: the number of circuit layers is usually  $\leq 10$ .
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- **Robotics**: Number of degrees of freedom in motion planning problems  $\leq 10$ .
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## Message

In many applications, not only the **total size** of the instance matters, but also the value of an **additional parameter**.

# The area of parameterized complexity

**Idea** Measure the complexity of an algorithm in terms of the **input size** and an **additional parameter**.

This theory started in the late 80's, by **Downey** and **Fellows**:



Today, it is a well-established area with **hundreds** of articles published every year in the most prestigious TCS journals and conferences.

# Parameterized problems

A **parameterized problem** is a language  $L \subseteq \Sigma^* \times \mathbb{N}$ , where  $\Sigma$  is a fixed, finite alphabet.

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- **$k$ -CLIQUE**: Does a graph  $G$  contain a set  $S \subseteq V(G)$ , with  $|S| \geq k$ , of pairwise adjacent vertices?
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These three problems are **NP-hard**, but are they **equally hard**?

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- $k$ -VERTEX COVER: Solvable in time  $\mathcal{O}(2^k \cdot (m + n))$
- $k$ -CLIQUE: Solvable in time  $\mathcal{O}(k^2 \cdot n^k)$
- VERTEX  $k$ -COLORING: NP-hard for fixed  $k = 3$ .

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The problem is **para-NP-hard**

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Working hypothesis of parameterized complexity:  $k$ -CLIQUE is not FPT

(in classical complexity: 3-SAT cannot be solved in poly-time)

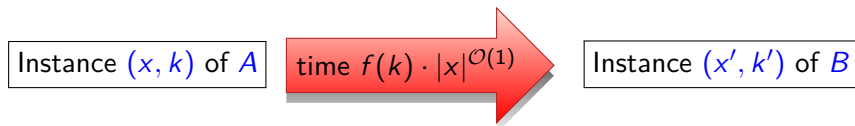
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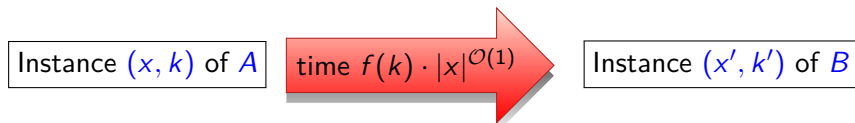




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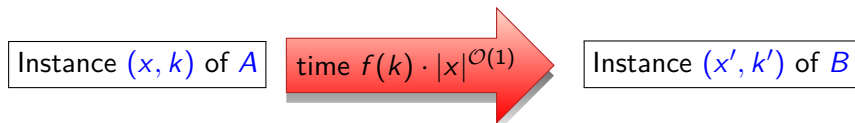


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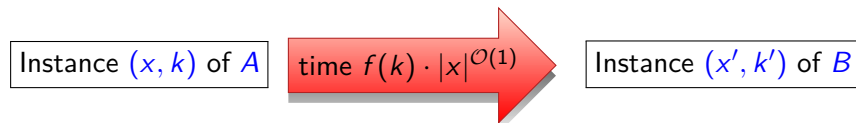
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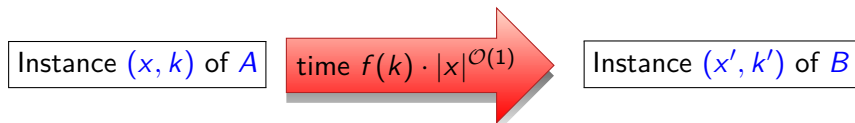
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**W[i]-hard**: strong evidence of **not** being **FPT**. Hypothesis: **FPT  $\neq$  W[1]**

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Do all FPT problems admit polynomial kernels?

**NO!**

Theorem (Bodlaender, Downey, Fellows, Hermelin. 2009)

*Deciding whether a graph has a PATH with  $\geq k$  vertices is FPT but **does not admit a polynomial kernel**, unless  $\text{NP} \subseteq \text{coNP/poly}$ .*

# Typical approach to deal with a parameterized problem

Parameterized problem  $L$

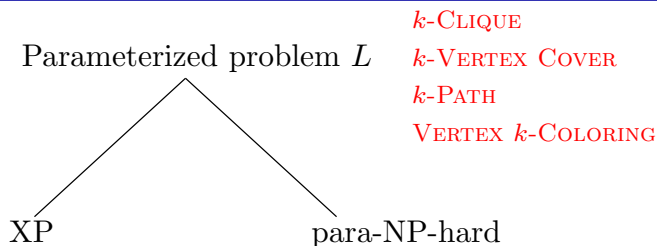
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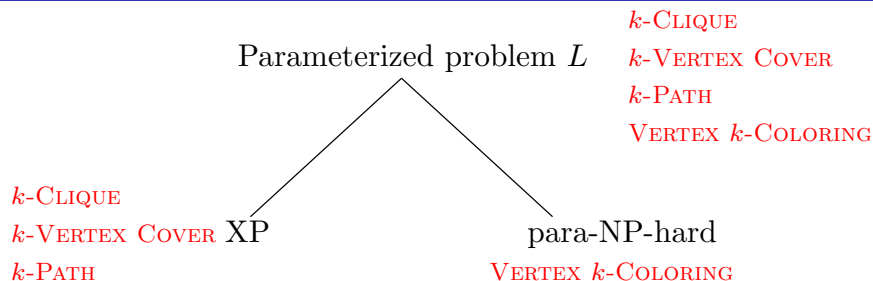
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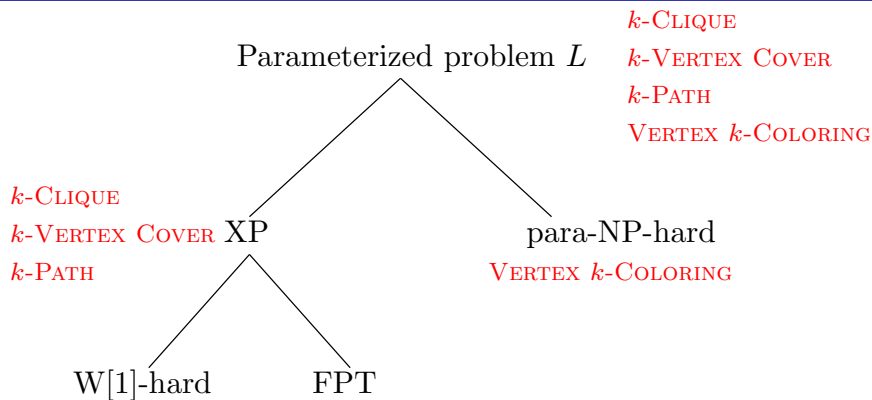
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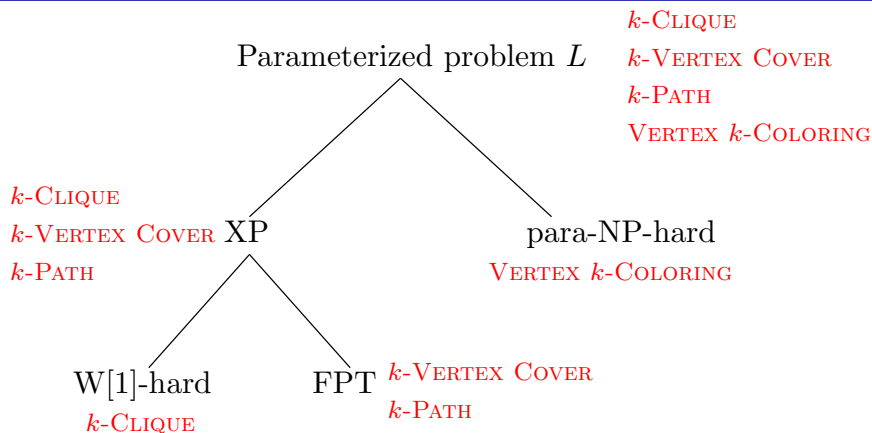
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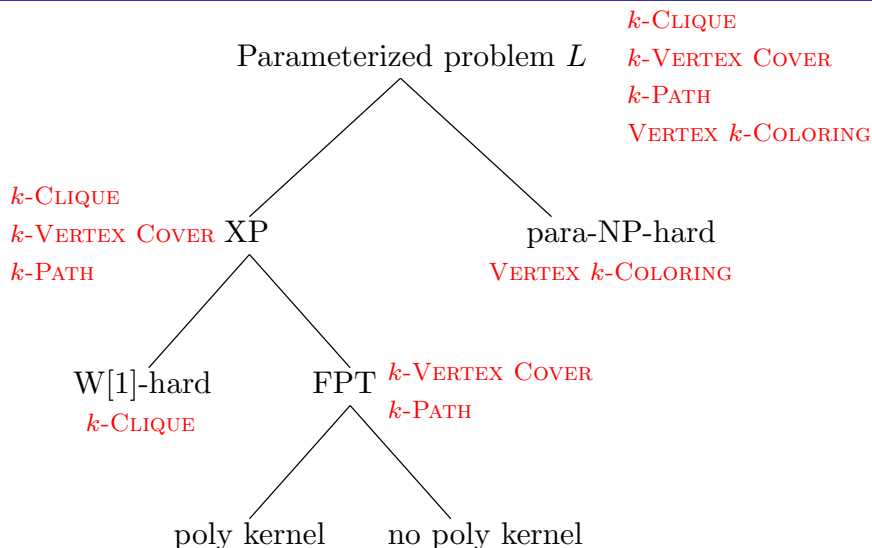


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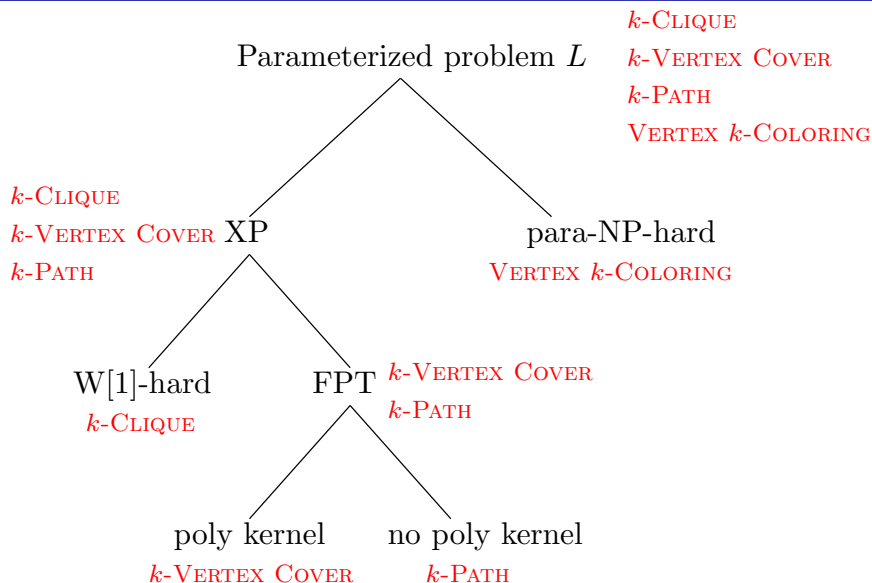




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- Treewidth

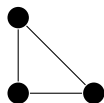
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# Treewidth via $k$ -trees

Example of a 2-tree:

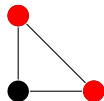


[Figure by Julien Baste]

A  $k$ -tree is a graph that can be built starting from a  $(k + 1)$ -clique and then **iteratively** adding a vertex connected to a  $k$ -clique.

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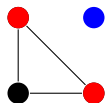


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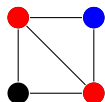


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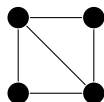


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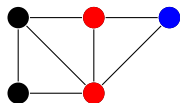
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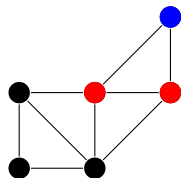


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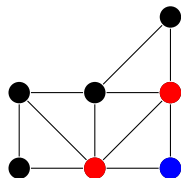


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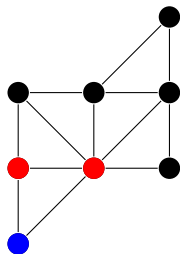


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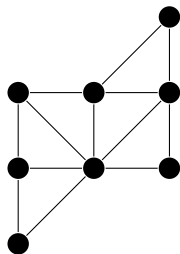


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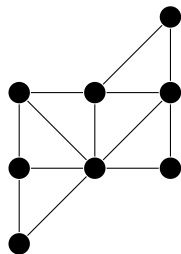


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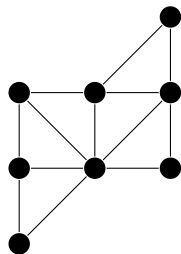
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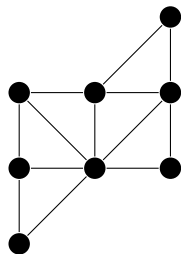
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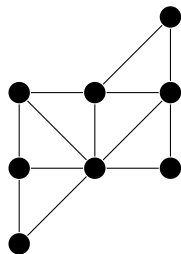
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Construction suggests the notion of **tree decomposition**: **small separators**.

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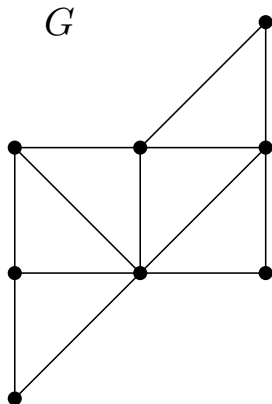
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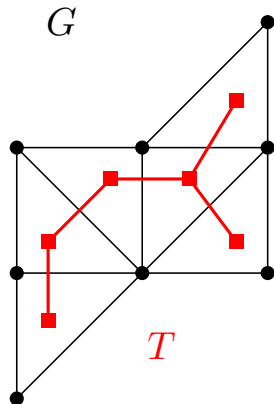
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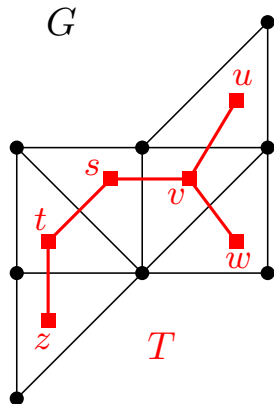
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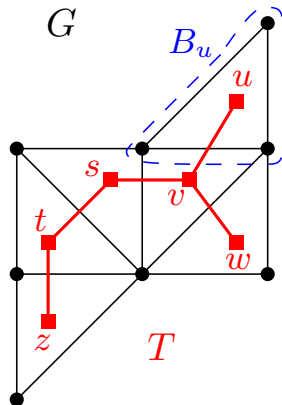
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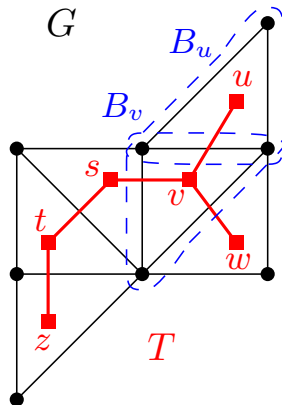
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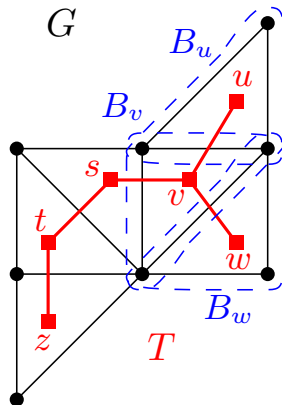
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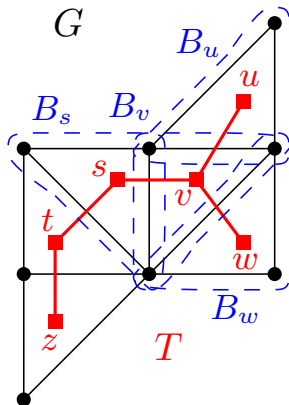
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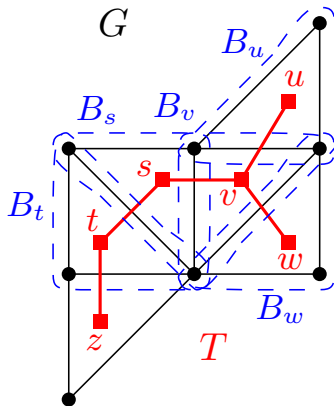
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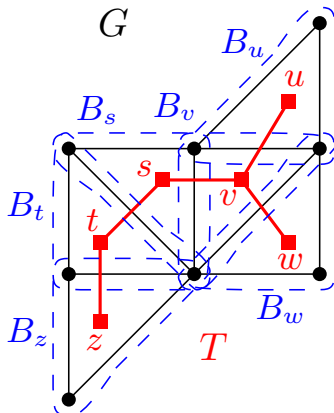
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- 3 In many **practical scenarios**, it turns out that the **treewidth** of the associated graph is **small** (programming languages, road networks, ...).

# Next section is...

- 1 Introduction
  - Parameterized complexity
  - Treewidth
- 2 FPT algorithms parameterized by treewidth
- 3 The  $\mathcal{F}$ -DELETION problem
- 4 Conclusions

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- 2 For the problems that are **FPT** parameterized by **treewidth**, what about the existence of **polynomial kernels**?

Most natural problems (VERTEX COVER, DOMINATING SET, ...) do **not** admit **polynomial kernels** parameterized by **treewidth**.

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**Remark:** Algorithms parameterized by **treewidth** appear very often as a “**black box**” in all kinds of parameterized algorithms.

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Typical statements:

ETH  $\Rightarrow$   $k$ -VERTEX COVER cannot be solved in time  $2^{o(k)} \cdot n^{O(1)}$ .

ETH  $\Rightarrow$  PLANAR  $k$ -VERTEX COVER cannot in time  $2^{o(\sqrt{k})} \cdot n^{O(1)}$ .

# Dynamic programming on tree decompositions

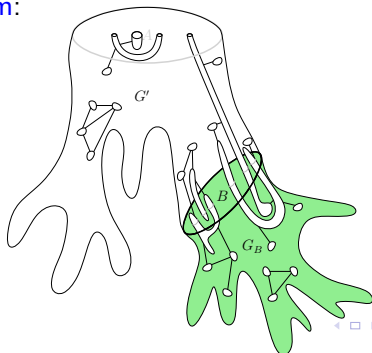
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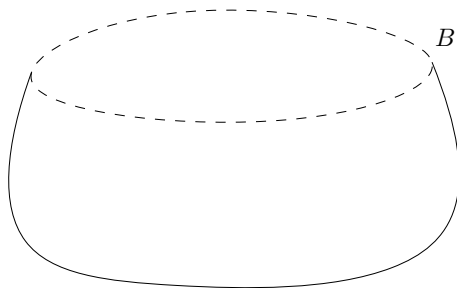
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- The way that these **partial solutions** are defined depends on each **particular problem**:



# Two behaviors for problems parameterized by treewidth

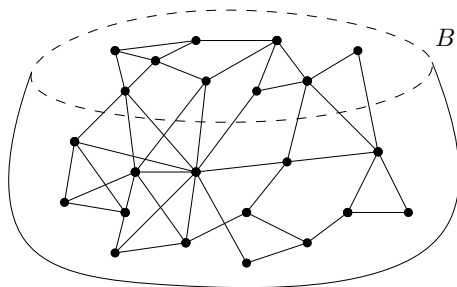
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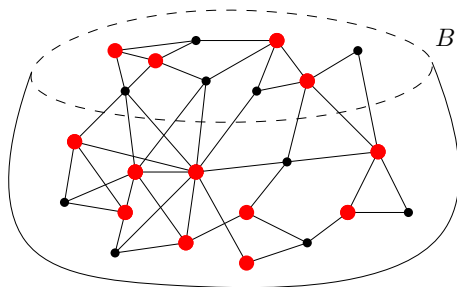
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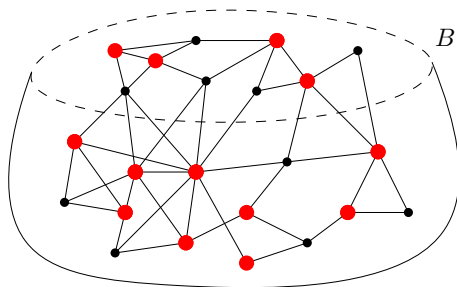
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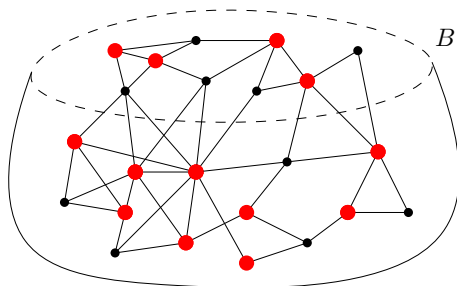


- It is sufficient to store, for each bag  $B$ , the subset of vertices of  $B$  that belong to a partial solution:  $2^{\text{tw}}$  choices



# Two behaviors for problems parameterized by treewidth

**Local problems** VERTEX COVER, DOMINATING SET, CLIQUE, INDEPENDENT SET,  $q$ -COLORING for fixed  $q$ .

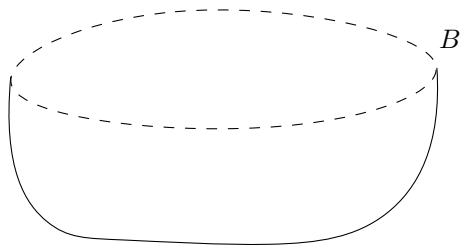


- It is sufficient to store, for each bag  $B$ , the subset of vertices of  $B$  that belong to a partial solution:  $2^{\text{tw}}$  choices
- The “natural” DP algorithms lead to (optimal) single-exponential algorithms:

$$2^{O(\text{tw})} \cdot n^{O(1)}$$

# Connectivity problems seem to be more complicated...

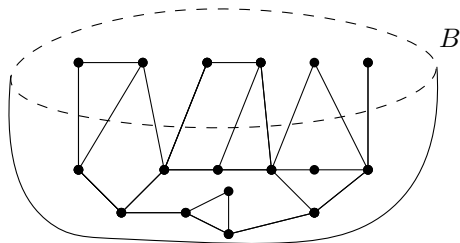
**Connectivity problems** HAMILTONIAN CYCLE, LONGEST PATH,  
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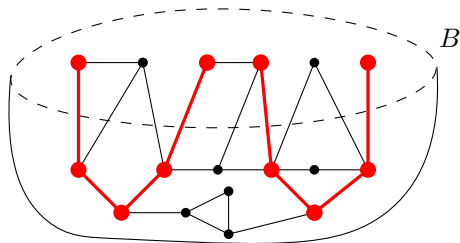
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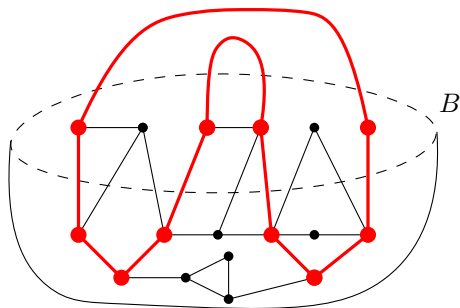
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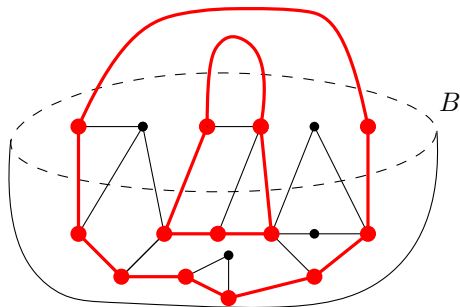
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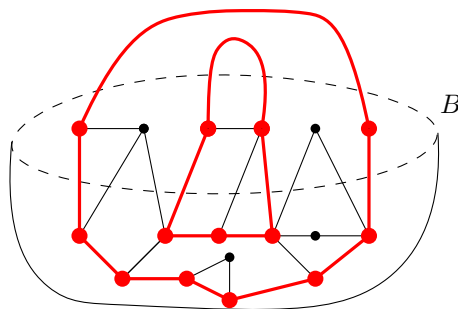


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- The “natural” DP algorithms provide only time  $2^{\mathcal{O}(\text{tw} \cdot \log \text{tw})} \cdot n^{\mathcal{O}(1)}$ .



# Two types of behavior

There seem to be **two behaviors** for problems parameterized by treewidth:

- **Local problems:**

$$2^{\mathcal{O}(\text{tw})} \cdot n^{\mathcal{O}(1)}$$

VERTEX COVER, DOMINATING SET, ...

- **Connectivity problems:**

$$2^{\mathcal{O}(\text{tw} \cdot \log \text{tw})} \cdot n^{\mathcal{O}(1)}$$

LONGEST PATH, STEINER TREE, ...

# Single-exponential algorithms on sparse graphs

On topologically structured graphs (planar, surfaces, minor-free), it is possible to solve **connectivity problems** in time  $2^{\mathcal{O}(tw)} \cdot n^{\mathcal{O}(1)}$ :

- Planar graphs:

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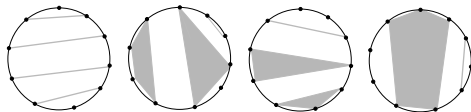
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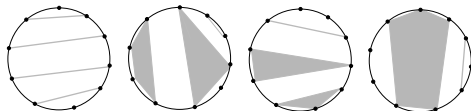
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$$CN(k) = \frac{1}{k+1} \binom{2k}{k} \sim \frac{4^k}{\sqrt{\pi k^{3/2}}} \leq 4^k.$$

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**Deterministic** algorithms with algebraic tricks:

[Bodlaender, Cygan, Kratsch, Nederlof. 2013]

Representative sets in matroids:

[Fomin, Lokshantov, Saurabh. 2014]



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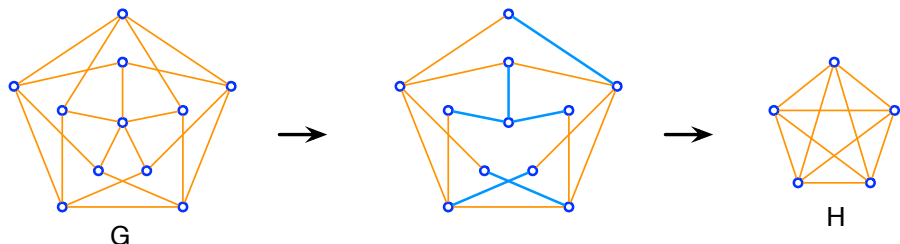
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There are **other examples** of such problems...

# Next section is...

- 1 Introduction
  - Parameterized complexity
  - Treewidth
- 2 FPT algorithms parameterized by treewidth
- 3 The  $\mathcal{F}$ -DELETION problem
- 4 Conclusions

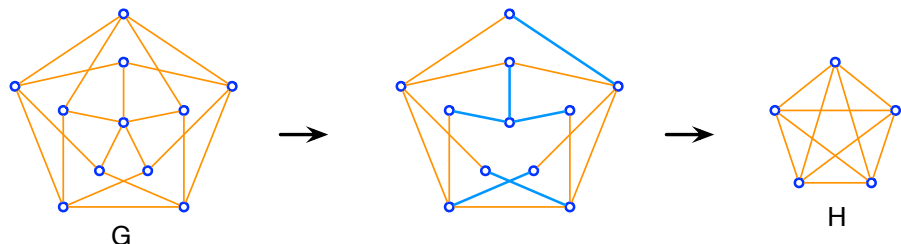
# Minors and topological minors



[Figure by Gwenaël Joret]

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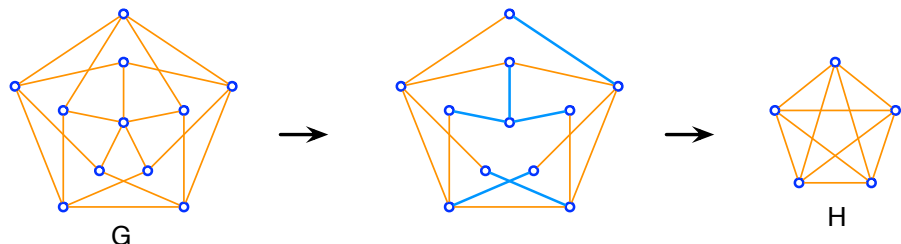


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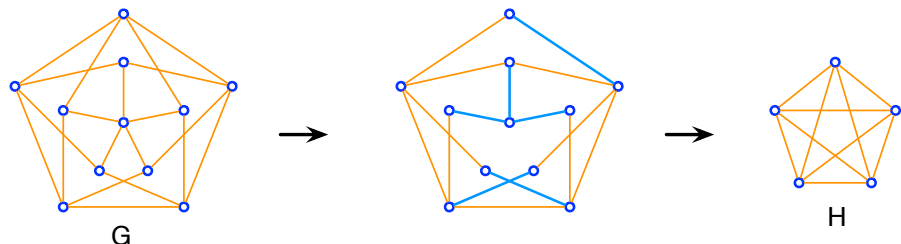
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- **Goal** find **smallest** function  $f_{\mathcal{F}}$  s.t.  $\exists$  algo in time  $f_{\mathcal{F}}(tw) \cdot n^{\mathcal{O}(1)}$ .

---

<sup>1</sup>**Connected** collection  $\mathcal{F}$ : all the graphs are **connected**.

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- For every  $\mathcal{F}$ :  $\mathcal{F}$ -M/TM-DELETION in time  $2^{2^{\mathcal{O}(tw \cdot \log tw)}} \cdot n^{\mathcal{O}(1)}$ .
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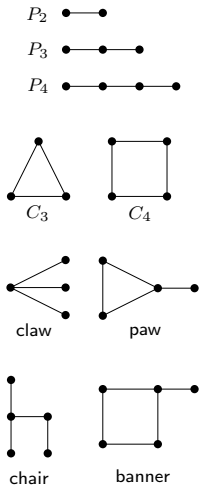
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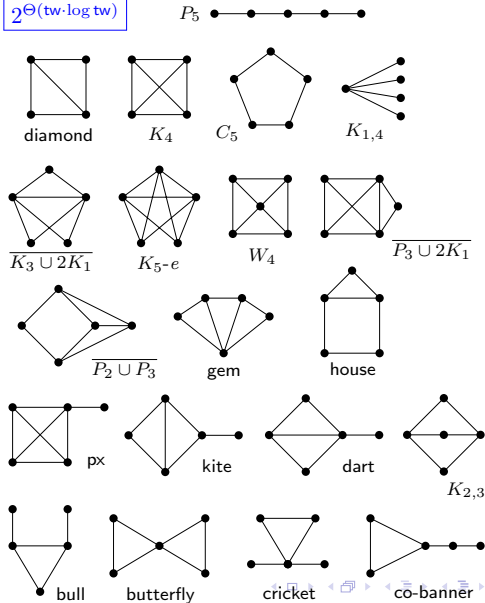
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# Complexity of hitting small planar minors $H$

$2^{\Theta(tw)}$



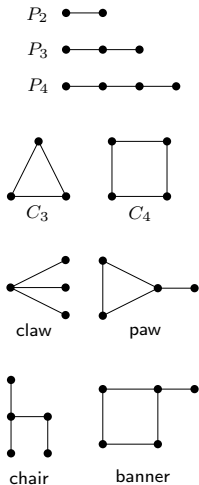
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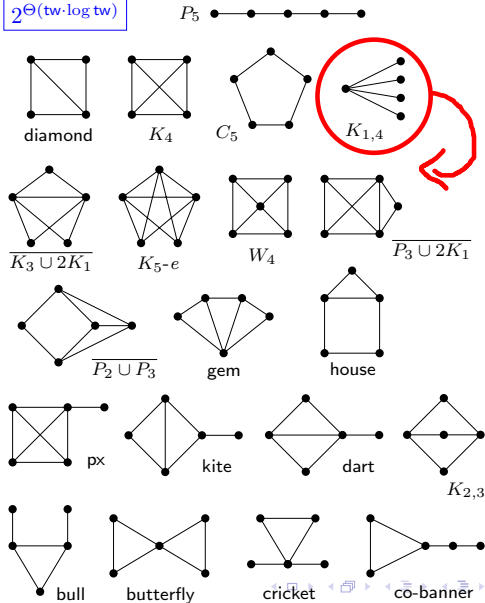


# For topological minors, there is only one change

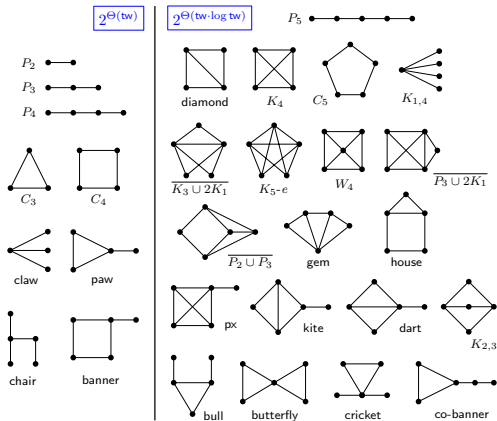
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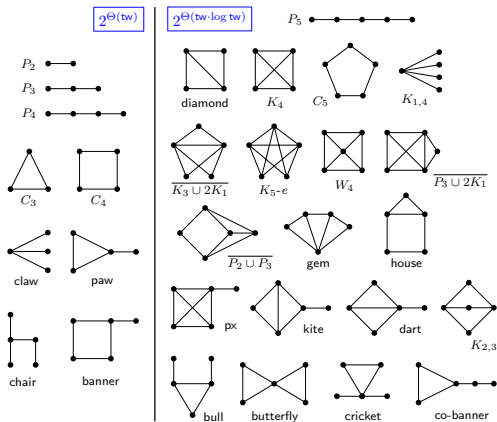


# A compact statement for small planar minors




All these cases can be succinctly described as follows:

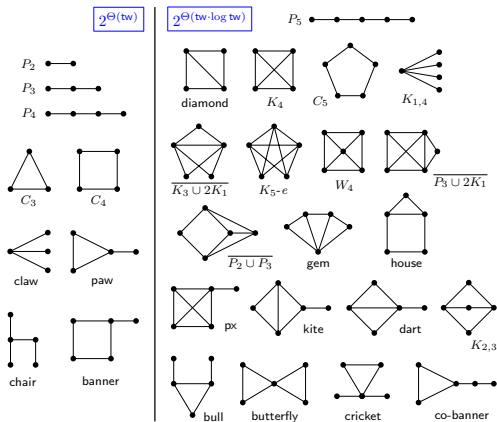
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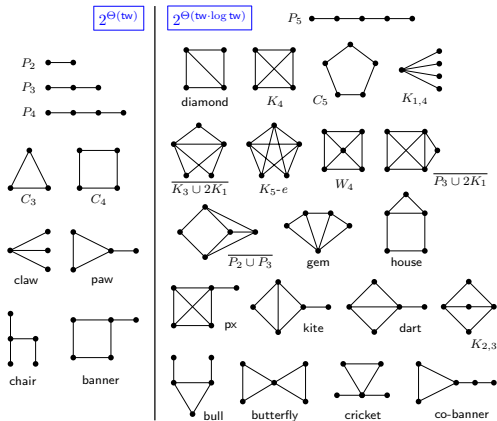


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All these cases can be succinctly described as follows:

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
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In both cases, the running time is asymptotically **optimal** under the ETH.

» skip

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## 3 Lower bounds under the ETH

- $2^{\mathcal{O}(tw)}$  is “easy”.
- $2^{\mathcal{O}(tw \cdot \log tw)}$  is much more involved and we get ideas from:  
[Lokshtanov, Marx, Saurabh. 2011] [Marcin Pilipczuk. 2017] [Bonnet, Brettell, Kwon, Marx. 2017]

» skip

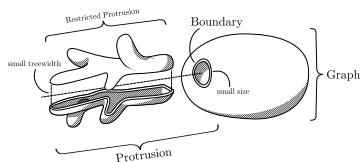
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We build on the machinery of **boundaried graphs** and **representatives**:



[Bodlaender, Fomin, Lokshtanov, Penninkx, Saurabh, Thilikos. 2009]

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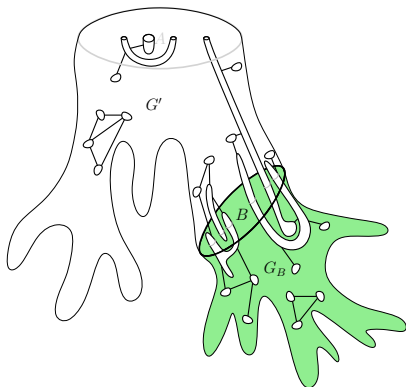
[Garnero, Paul, S., Thilikos. 2014]

» skip



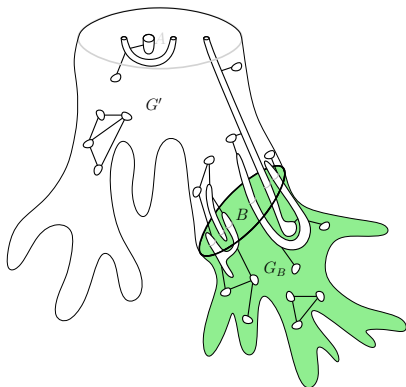
# Algorithm for a general collection $\mathcal{F}$

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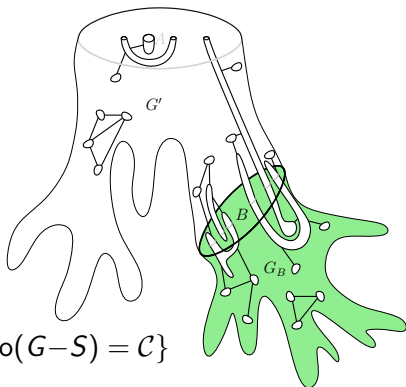
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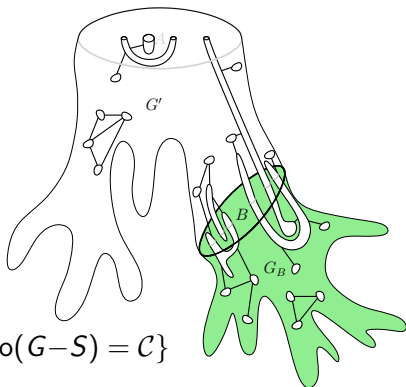


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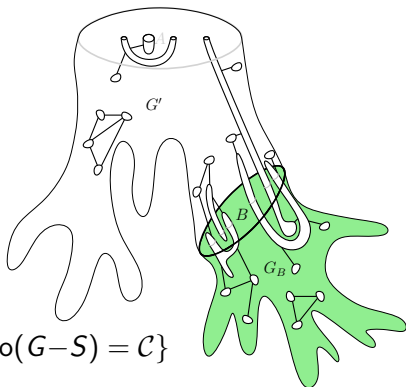


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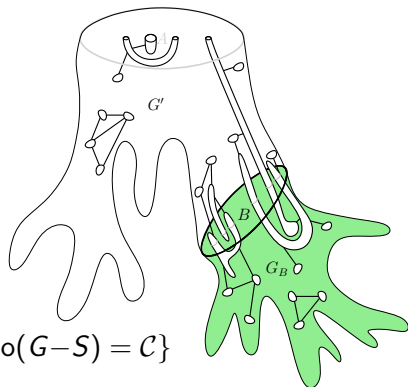
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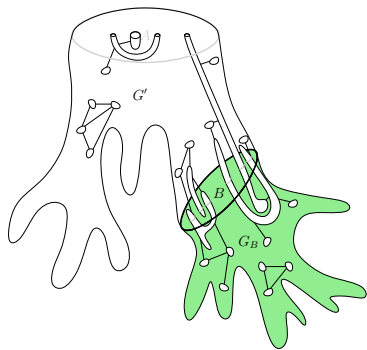
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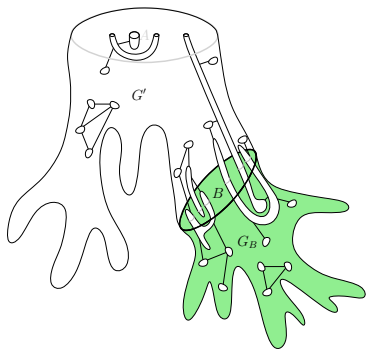
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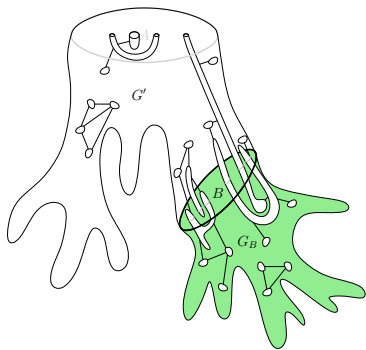


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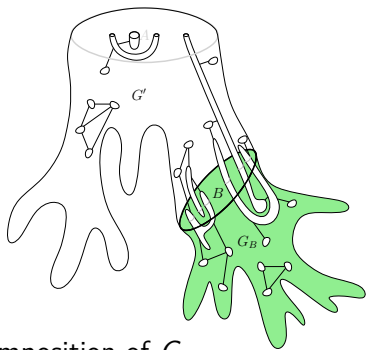
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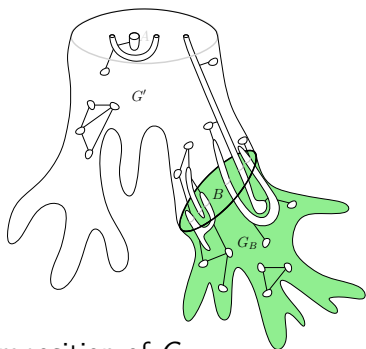
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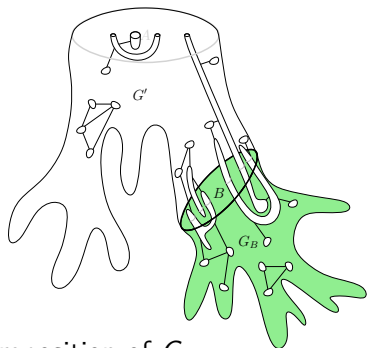
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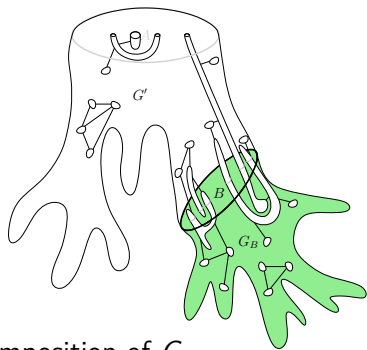


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# Algorithm when the input graph $G$ is planar

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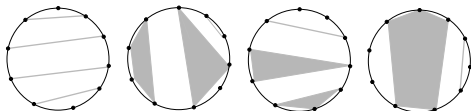
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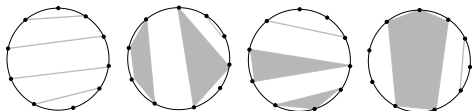
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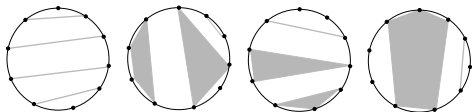
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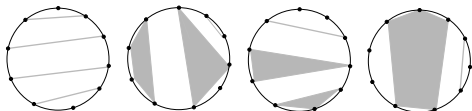
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Number of planar triangulations on  $t$  vertices is  $2^{\mathcal{O}(t)}$ . [Tutte. 1962]
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- We can extend this algorithm to input graphs  $G$  embedded in **arbitrary surfaces** by using **surface-cut decompositions**.  
[Rué, S., Thilikos. 2014]

# Next section is...

- 1 Introduction
  - Parameterized complexity
  - Treewidth
- 2 FPT algorithms parameterized by treewidth
- 3 The  $\mathcal{F}$ -DELETION problem
- 4 Conclusions

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- Consider families  $\mathcal{F}$  containing disconnected graphs.

# Gràcies!



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FREEDOM FOR ALL CATALAN POLITICAL PRISONERS IN SPAIN