

The Existential Theory of the Reals

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Graphs and complexity day, ENS Lyon, April 7, 2025

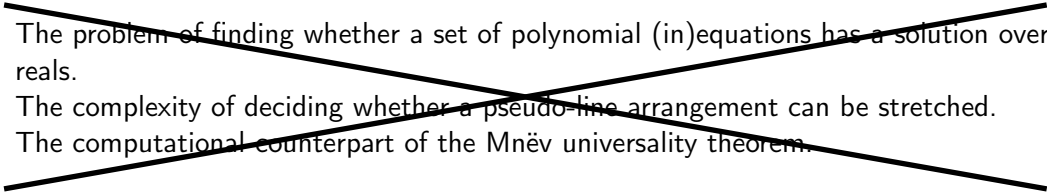
Why should I care?

The *Existential Theory of the Reals* is

- ① The problem of finding whether a set of polynomial (in)equations has a solution over the reals.
- ② The complexity of deciding whether a pseudo-line arrangement can be stretched.
- ③ The computational counterpart of the Mnëv universality theorem.

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The actual “definition”

The Existential Theory of the Reals ($\exists\mathbb{R}$) is the complexity class that appears naturally for nice discrete problems that

- look like they should be in **NP**
- but there are annoying precision or algebraic issues to bound the size of the certificate.

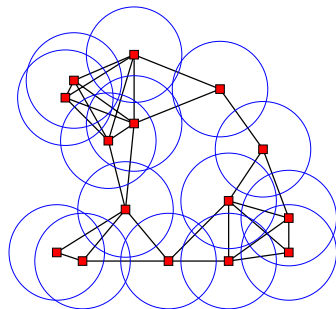
Example 1: Unit disk graphs

UNIT DISK GRAPH RECOGNITION

Input: A graph G .

Output: Is G the intersection graph of unit disks in the plane?

How can you certify that a graph is a unit disk graph?



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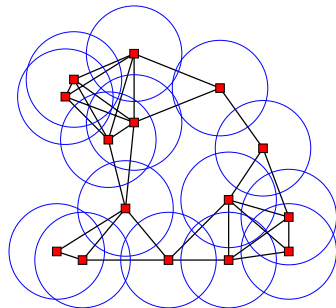
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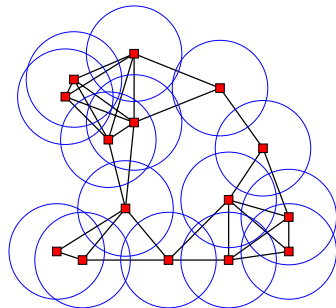
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Theorem (Kang-Muller '11)

UNIT DISK GRAPH RECOGNITION is $\exists\mathbb{R}$ -complete.

Example 2: Matrix Rank problems

MINIMUM MATRIX RANK

Input: A matrix with $0, 1$ entries and some unknowns $(x_1, \dots, x_n)$ and an integer k .

Output: Can one find real values for $(x_1, \dots, x_n)$ so that the matrix has rank at most k ?

How to certify low-rank completion of matrices?

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x_3	x_2	x_2
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Theorem (Buss-Frandsen-Shallit '99)

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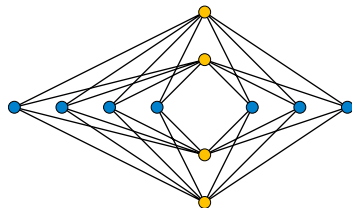
Example 3: Crossing Numbers

RECTILINEAR CROSSING NUMBER

Input: A graph G and an integer k .

Output: Is there a straight-line drawing of G with at most k crossings?

How can you certify that there is a drawing with few crossings?



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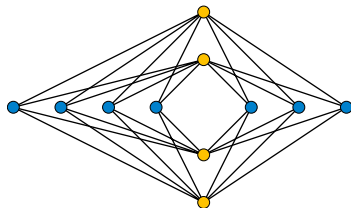
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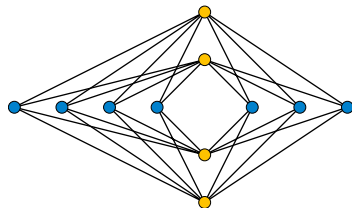
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Corollary

The crossing number and the rectilinear crossing number of a graph can be different (if $\exists\mathbb{R} \neq \text{NP}$).

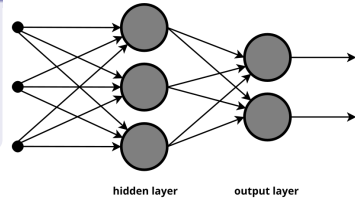
Example 4: The AI slide

TRAINING NEURAL NETWORKS

Input: A set of data points, a neural network architecture, a cost function, a threshold.

Output: Are there biases and weights such that the total error is below the threshold?

How can you certify that there is a good choice of weights and biases?



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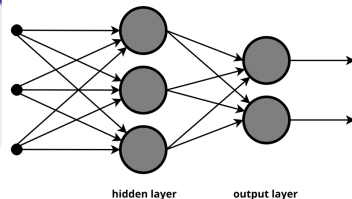
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Theorem (Abrahamsen-Kleist-Miltzow '21, BHJMW '22)

TRAINING NEURAL NETWORKS is $\exists\mathbb{R}$ -complete.

Back to the first slide

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Plan of the talk

The *plan of the talk* is

- ① Algebraic aspects (a.k.a. how to prove $\exists\mathbb{R}$ -membership).
- ② Stretchability (a.k.a. how to prove $\exists\mathbb{R}$ -hardness).
- ③ Some more things to know about $\exists\mathbb{R}$.

1. Algebraic aspects

EXISTENTIAL THEORY OF THE REALS (ETR)

Input: A system of polynomial (in)equations.

Output: Is there a solution over the reals?

The complexity of the equations (degree, size of the coefficients, number of summands) is counted in the input.

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The Existential Theory of the Reals as a complexity class

The Existential Theory of the Reals ($\exists\mathbb{R}$) is the complexity class made of all problems that can be (many-to-one) reduced to the EXISTENTIAL THEORY OF THE REALS (ETR).

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Corollary

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ETR is $\exists\mathbb{R}$ -complete.

Where is $\exists\mathbb{R}$? (1)

Theorem

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$$\text{NP} \subseteq \exists\mathbb{R}.$$

Proof:

- We encode 3-SAT variables as 0 or 1.
- We enforce these values with equations $x(x - 1) = 0$.
- We encode variable negation with $y = 1 - x$.
- We encode 3-SAT clauses $x \vee y \vee z$ as $x + y + z \geq 1$

That's it.

Where is $\exists\mathbb{R}$? (2)

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- But ETR is not about *finding* solutions, just about *deciding* if there is one.
- For example, $ax^2 + bx + c = 0$ with $a \neq 0$ has a real solution if and only if $b^2 - 4ac \geq 0$.
- Note that this involves no radicals.
- We have reduced the *existential* equation $\exists x, ax^2 + bx + c = 0$ to the *quantifier-free* equation $b^2 - 4ac \geq 0$.

Quantifier elimination

The simple degree-two example generalizes completely:

Theorem (Tarski-Seideberg quantifier elimination)

*Any formula construction with polynomial equations, inequations, logical connections $\vee$, $\wedge$, $\neg$ and quantifiers $\exists$ and $\forall$ is equivalent to a similar formula *without quantifiers*.*

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Be careful

Quantifier elimination may turn equalities into inequalities.

So, where is $\exists\mathbb{R}$?

Theorem

$$\mathbf{NP} \subseteq \exists\mathbb{R} \subseteq \mathbf{PSPACE}.$$

It is widely conjectured that the two inclusions are strict, but nothing is known about that.

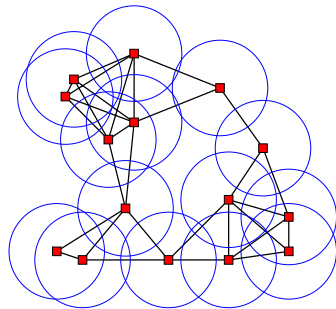
How to prove $\exists\mathbb{R}$ membership?

By definition, to prove $\exists\mathbb{R}$ membership, it suffices to encode the problem as a set of algebraic (in)equations.

Example: UNIT DISK GRAPH RECOGNITION

Given a graph $G = (V, E)$:

- For each vertex v_i , use a pair of unknowns (x_i, y_i) .
- For each edge $e = (v_i, v_j)$, use an equation $(x_i - x_j)^2 + (y_i - y_j)^2 \leq 1$.
- For each non-edge $\neg e = (v_i, v_j)$, use an equation $(x_i - x_j)^2 + (y_i - y_j)^2 > 1$.



Theorem

UNIT DISK GRAPH RECOGNITION $\in \exists\mathbb{R}$.

How to prove $\exists\mathbb{R}$ membership faster?

- When proving NP-membership, we generally do not write a SAT-formula encoding the problem. Instead, we prove that it is easy to certify a solution, i.e., that it can be recognized by a non-deterministic Turing machine in polynomial time.

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- Likewise:

Theorem (Erickson, van der Hoog, Miltzow '20)

$\exists\mathbb{R}$ membership is equivalent to being able to verify a solution in polynomial time on a *Real RAM machine*.

Intuitively, a real RAM machine is like a word RAM model (or a Turing machine) that is allowed to

- manipulate real numbers, and
- operations on them (addition, multiplication, subtraction, division, square roots)

in constant time.

It is unwise to allow downcasting reals to integers (e.g., allowing the floor function $\lfloor x \rfloor$).

2. Proving $\exists\mathbb{R}$ -hardness

- As for every complexity class, one proves $\exists\mathbb{R}$ -hardness of a problem P by reducing an $\exists\mathbb{R}$ -complete problem to it.
- Recall that ETR is $\exists\mathbb{R}$ -complete. This is not impractical and for example can be used to prove $\exists\mathbb{R}$ -hardness of
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- But for most problems, in particular for those of a *geometric* nature, it is more common to reduce from another problem: STRETCHABILITY.

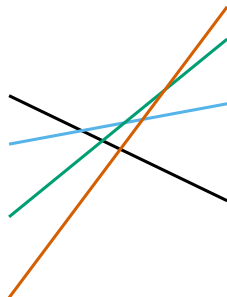
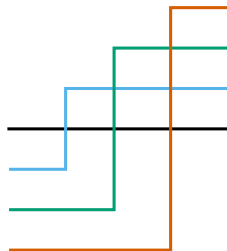
Stretchability of pseudoline arrangements

A *pseudoline arrangement* is a collection of x -monotone curves in the plane that each cross pairwise exactly once.

STRETCHABILITY

Input: A pseudoline arrangement (for example described with polygonal lines).

Output: Is it *homeomorphic* to an arrangement of straight lines?



Stretchability of pseudoline arrangements

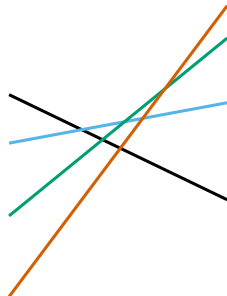
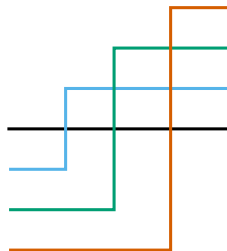
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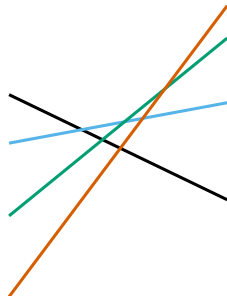
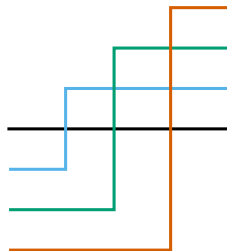
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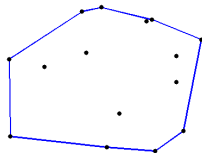
Who cares??



Parenthesis on abstract data structures in computational geometry

- *Computational geometry* investigates algorithms with geometric input.

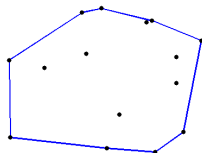
Example: Given a set of points in $\mathbb{R}^2$, compute their convex hull.



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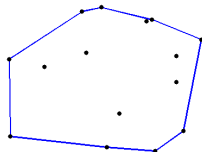


- Most of these problems do not actually rely on the coordinates of the points, but only on *orientation predicates*: is A to the left, on or to the right of the line (BC) ?
- So it makes sense to use these predicates as the data structure to work with. This is called a *chirotope*, or *abstract order type*, or *oriented matroid of rank 3*.

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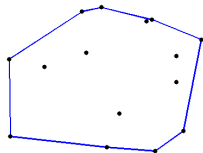


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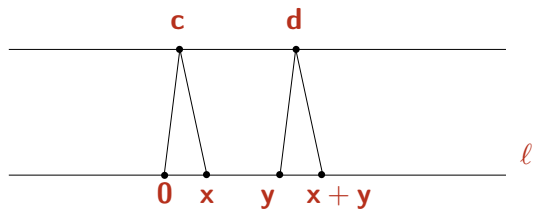
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- Then the question arises: given a chirotope, does it correspond to an actual set of points?
- Via the duality $(a, b) \mapsto ax - b$ mapping points to lines, this is equivalent to the STRETCHABILITY problem.

$\exists\mathbb{R}$ -completeness of STRETCHABILITY

Theorem (Mnëv '88, Shor '91)

STRETCHABILITY is $\exists\mathbb{R}$ -complete.

- The key insight comes from the *von Staudt constructions*, allowing to encode algebraic operations in line arrangements.

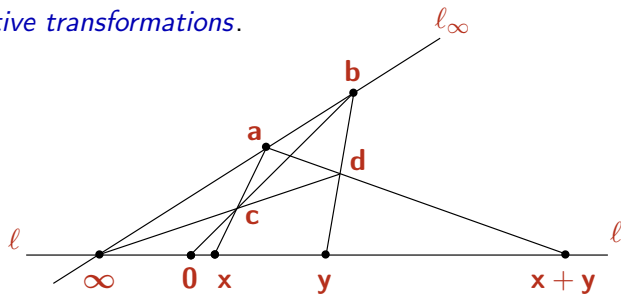
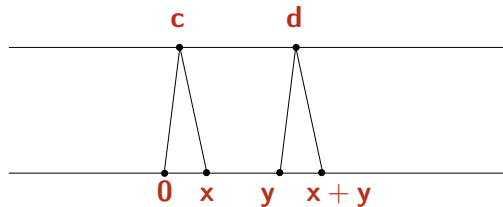


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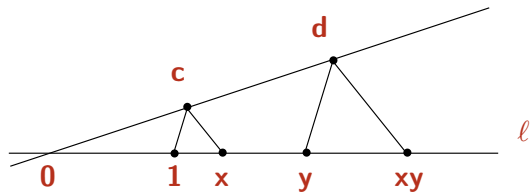


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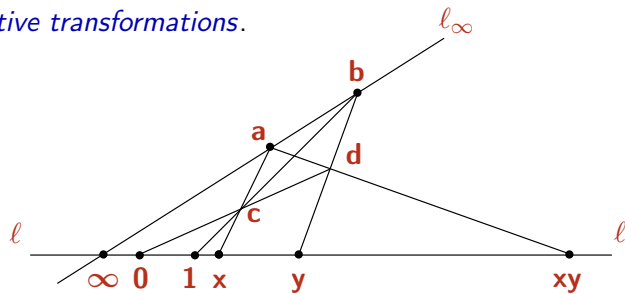
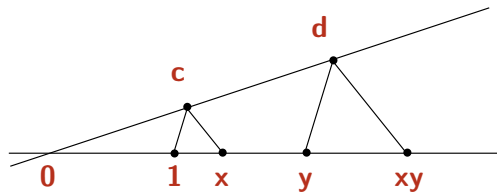


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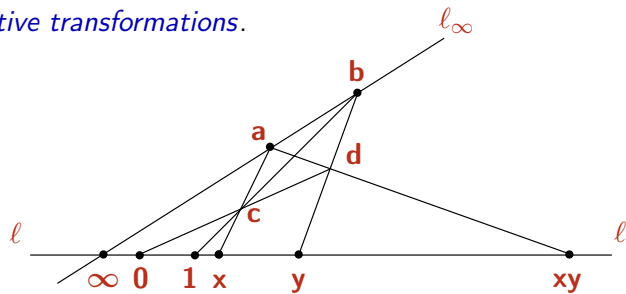
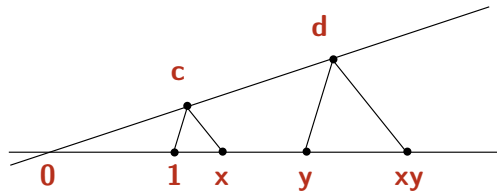


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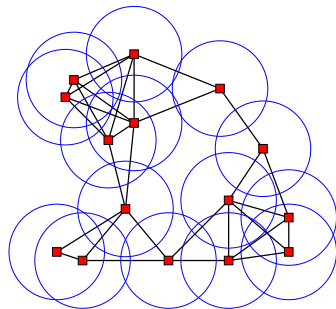
- The key insight comes from the *von Staudt constructions*, allowing to encode algebraic operations in line arrangements.
- Parallel lines are handled with *projective transformations*.



Using these gadgets, the solvability of an ETR formula translates into the stretchability of some line arrangement, but there are **many** tricky details.

3. A few more things to know about $\exists\mathbb{R}$: Precision issues

How precise do you need to be if you actually want to describe the coordinates of a unit disk graph?



$\exists\mathbb{R}$ -complete problems generally require *doubly exponential precision*.

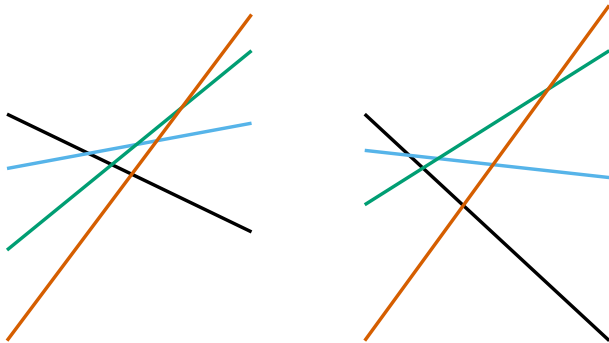
- This comes from the fact that one can encode numbers of size 2^{2^n} or $2^{2^{-n}}$ with only n equations.
- Conversely, real algebraic geometric theorems shows that for open sets, doubly exponential precision is generally enough.
- Similarly, for closed sets, irrational numbers are generally required.

3. A few more things to know about $\exists\mathbb{R}$: Universality

Conjecture (Ringel '56)

If two line arrangements have the same chirotope, then they are isotopic, i.e., one can be deformed into the other.

Seems intuitive...



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Theorem (Mnëv '86)

Any semi-algebraic variety is stably equivalent to the realization space of some pseudoline arrangement.

- A semi-algebraic variety is just a set of solutions of an ETR formula.
- Stable equivalence would bring us beyond the scope of this tutorial, but ...
- ... in a nutshell, universality means that the solution space of $\exists\mathbb{R}$ -complete problems is generally *horribly complicated* from an algebraic, geometric and topological point of view.
- In particular, it is in general **not** connected, nor simply connected, nor contractible or anything like that.

3. A few more things to know about $\exists\mathbb{R}$: Problems that are not $\exists\mathbb{R}$ -complete

The actual “definition”

The Existential Theory of the Reals ($\exists\mathbb{R}$) is the complexity class that appears naturally for nice discrete problems that

- look like they should be in **NP**
- but there are annoying precision or algebraic issues to bound the size of the certificate.

Some non-examples:

- Problems that are *overconstrained*: for example, deciding whether a weighted graph represents distances in $\mathbb{R}^d$ is $\exists\mathbb{R}$ -complete, but not if the graph is complete.
- Problems easy to optimize. For example, computing the geometric median (point that minimizes sums of distances) of points in $\mathbb{R}^d$ runs into algebraic issues, but it is probably not $\exists\mathbb{R}$ -complete.
- In particular, the famous SUM OF SQUARE ROOTS PROBLEM: given integers $a_1, \dots, a_n$ and k , is $\sum \sqrt{a_i} \geq k$? is **not** believed to be $\exists\mathbb{R}$ -complete.

Some concluding words

- There are a **lot** of very different $\exists\mathbb{R}$ -complete problems.
- Still a **lot** of open questions.
- Many topics I have not touched on, among them:
 - $\forall\exists\mathbb{R}$ -completeness and higher levels of the hierarchy,
 - connections to Blum-Shub-Smale models,
 - $\exists\mathbb{Z}$ (undecidable), $\exists\mathbb{C}$ (easier), $\exists\mathbb{Q}$ (unknown decidability),
 - actual algorithms to solve systems of polynomial inequations,
 - ...
- To learn more about this topic: read
 - [The Existential Theory of the Reals as a Complexity Class: A Compendium](#), by Schaefer, Cardinal and Miltzow
 - [Segment intersections graphs and \$\exists\mathbb{R}\$](#) , by Matoušek

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Thank you! Any questions?